The now and next of Al, a collaborative exploration



Jonty Lewis

• Developer

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- Project Manager
- UX Designer
- Scrum Master

- Senior Leader in Tech
- Peer-learning facilitator

- Agile Coach
- Leadership Coach

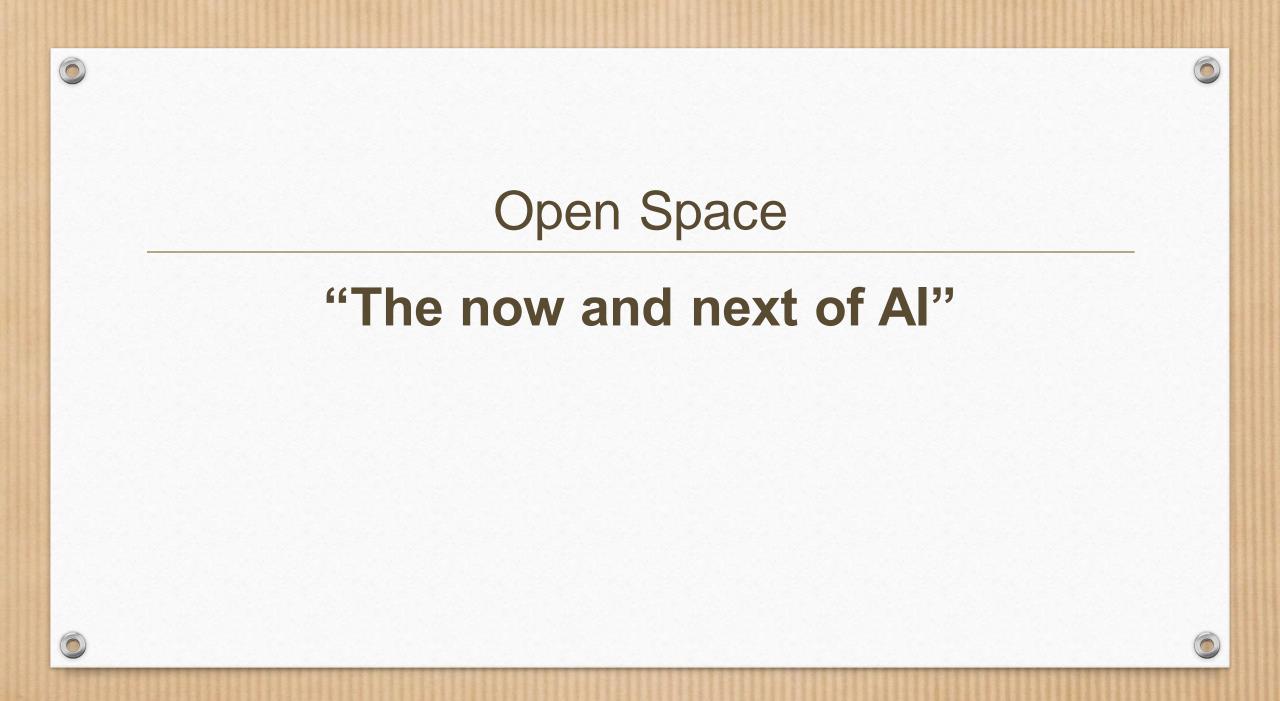


Ending needless suffering at work.

Agile Coach







Open Space – Marketplace

- Marketplace, name your topic
- 1 min to pitch

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• Find a place to meet







Marketplace (example)

	Bing	Bong	Bang	Boom	Bam
10:00	AI for bottony			AI isn't real	
10:10			AI for frogs		
10:20					

10:30

Harvest





Open Space – The conversation

• A scribe

- What was said
- Who was there
- Positive recommendations



AI isn't real

What was said & who was there

Positive recommendations

- AI is just a marketing buzzword and never existed
- Computers will all stop working in Oct 2027 anyway

People: Raj, Jeff, and Janice

- Replace computers with mindfulness cushions
- Put Jeff in charge of removing the word Ai from all printed material using a mallet



Guiding Principles



- 1. Whoever is there, are the right people
- 2. Whenever the conversation starts is the right time
- 3. Whenever it finishes is the right time
- 4. Whatever happens is the only thing that could have

The Law of Two Feet



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If you are not contributing to, or learning from, the conversation...

...then you MUST leave and find a more engaging conversation.

This ensures only the most important conversations happen.

The Lobby & Snooping

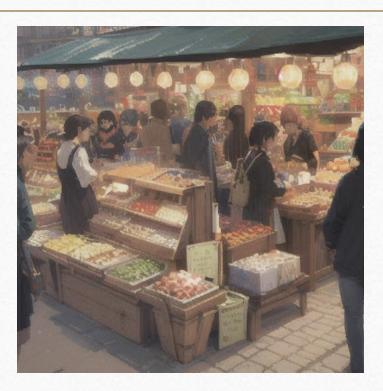
The Lobby is where you go when nothing is grabbing your attention.

Snoop on the other conversations, in "news just in" or by listening in.



Market place is open!

- Quick pitches
- Find your conversation





Harvest



Agile thinking, navigating change and uncertainty.

You've just done it!

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Things we didn't know at the start:

- What the topics would be
- Who would bring them
- Who would go where

Now we have all of those themes and recommendations from the group.



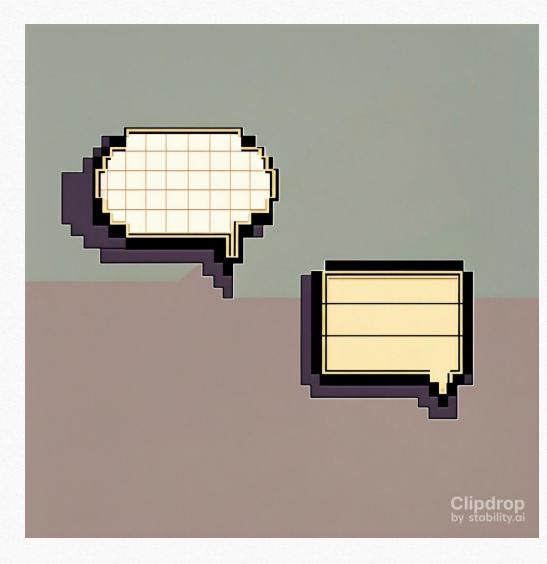
Collaborative decision making

- What are the recommendations?
- What to discuss?

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• When has the discussion has ended?



People Over Process



- Emphasis on people and interactions
- The most minimal process to get to the result



Working products over comprehensive documentation

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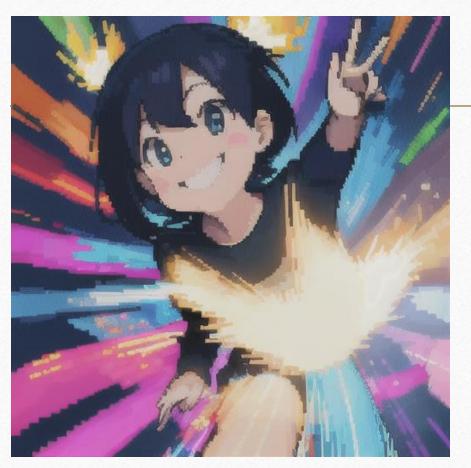
We just focused on generating actionable ideas and solutions,

not producing lengthy reports or detailed plans.





Sustainable Development

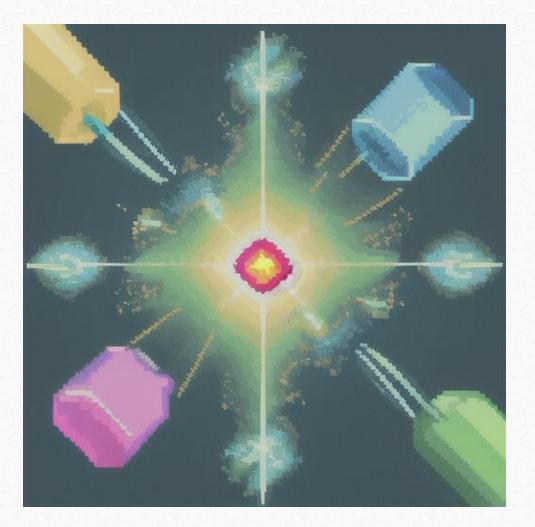


- Be responsible for things you care about
- Find a natural curiosity and energy for the work
- Minimise wasteful and energysapping activities

Emergent Solutions

Experiment and learn over predict and control

Non-hierarchical environments lend themselves toward creativity and innovation



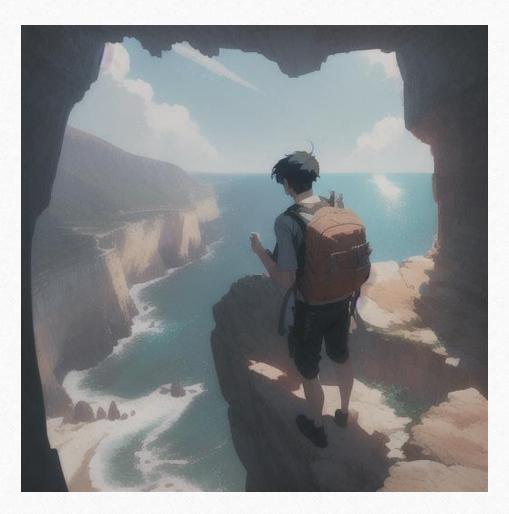




Agile thinking, navigating change and uncertainty.

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Consider adding agile thinking, sessions, teams, moments, to exploring the unknown.



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"I'm not sure which box you tick Jon, but it's a great box."

— Mark Eddleston Coach & Facilitator Co-founder at Reinventing Work





